

1 e4 d6  
 2 d4 Nf6  
 3 Nc3 g6  
 4 Bc4 Bg7  
 5 Nf3 O-O  
 6 Qe2 c6  
 7 Bg5 b5  
 8 Bd3 Qc7  
 9 a3!?

A novelty, designed to limit Black's possibilities. 9 O-O allows 9 ... e5 when 10 d5? is met by 10 ... b4 favouring Black. 9 a3 prevents ... b4 so 9 ... e5 10 d5 would now favour White due to the pressure on the b-pawn.

9 ... Bg4  
 10 h3 Bxf3  
 11 Qxf3 Nbd7  
 12 O-O a6

12 ... e5 immediately was playable too. 13 d5 would then be met by 13 ... cxd5 when White would have to limit himself to 14 exd5 as 14 Nxb5?! Qb6 15 exd5?? loses to 15 ... e4 overworking his light-squared bishop.

13 Qe3 e5  
 14 dxe5 dxe5  
 15 Rad1 Rfe8?!

Black has played the opening very well and achieved equality. However, with this move he embarks on a very slow and cumbersome plan, involving the transfer of his queen's knight to e6 to put pressure on White's weak d4 and f4 squares.

Immediate queenside play by 15 ... Qa5 or 15 ... a5 would have been better.

16 Rd2 Nf8  
 17 f4!

The ideal antidote to Black's time consuming plan. If 17 ... exf4 18 Bxf4 White gets a ferocious attack along the f-file which more than compensates for his isolated e-pawn.

17 ... Ne6  
 18 f5

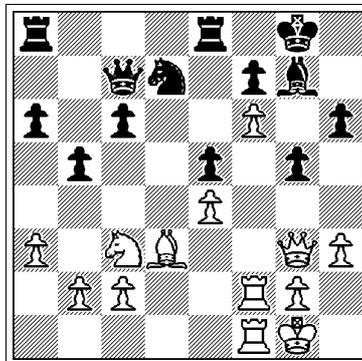
White continues the attack. The pawn grab 18 fxe5 Qxe5 19 Bxf6 Bxf6 20 Qf3 Bg5 21 Qxf7+ Kh8 22 Re2 Nf4 would allow Black far too much compensation.

18 ... Nxc3  
 19 Qxc3 Nd7?

White threatened 20 fxc6 followed by 21 Rxf6. However, this retreat is

incorrect. 19 ... h6 or 19 ... Qb6+ 20 Kh1 h6 was called for.

20 Rdf2 h6  
 21 Qg3 g5  
 22 f6!



(position after 22 f6)

Black is made to pay for wasting a move with 19 ... Nd7?

22 ... Bh8 now loses to 23 h4 while 22 ... Bf8 (threat 23 ... Bc5) loses to 23 Rf5 followed by 24 h4. His next move is therefore forced.

22 ... Nxf6  
 23 Rxf6 Bxf6  
 24 Rxf6 Kg7  
 25 Rf2 Re6  
 26 Nd1!

Despite the reduction of pieces, White's attack has lost none of its power. The knight now moves across to help in the assault on Black's kingside. Meanwhile Black tries desperately to defend by swapping off White's aggressive rook.

26 ... Rf6  
 27 Rxf6 Kxf6  
 28 Ne3

Threatening to win a pawn (and obtain a won ending) by 29 Ng4+.

28 ... Kg6  
 29 h4!

The queen and knight cannot catch the black king alone. However, Black's pieces are awkwardly placed to help defend, whereas White's are well positioned to assist the attack.

29 ... Re8  
 30 Qg4 Qe7

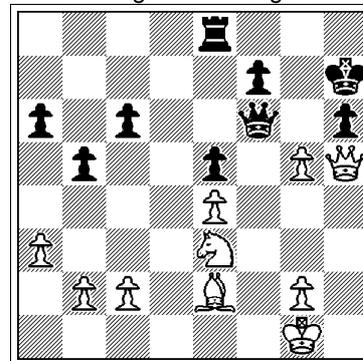
Black's position is hopeless. 30 ... f6 would allow 31 Be2 when there is no defence against the twin threats of 32 Qh5+, and 32 Qf5+ followed by 33 Bh5.

30 ... Qc8 is answered by 31 Nf5 (threatening 32 Ne7+) which increases the pressure still further.

31 Be2

The last piece joins the attack.

31 ... Qf6  
 32 Qh5+ Kh7  
 33 hxg5 Resigns



(final position)

33 ... Qxg5 loses to 34 Qxf7+ whilst 33 ... Qg6 loses in two ways:

a) 34 Ng4 Qxh5 35 Nf6+ Kh8 (forced - all others lose queen and rook) 36 Bxh5 Re7 37 gxh6 when White wins the ending easily

b) 34 gxh6 Qxh5 35 Bxh5 Kxh6 36 Bxf7 and again the ending is no problem