

- 1 c4 e5
- 2 Nc3 d6
- 3 g3 g6
- 4 Bg2 Bg7
- 5 e3 f5
- 6 Nge2 Nf6
- 7 d3 O-O
- 8 b4 c6
- 9 Rb1

Surprisingly, this move is not mentioned in the first edition of ECO, which gives only 9 O-O. However, it is surely the most forceful method of continuing the queenside thrust, and in view of Black's lack of development, king safety is not necessarily White's immediate first priority.

- 9 ... Be6
- 10 b5 d5

In time honoured fashion, Black counters the wing attack by a counterthrust in the centre,

- 11 Qa4? e4!

Black immediately seizes on the weakness created by White's loose 11th move. He attacks the pawn chain d3-b5 at it's base, and thereby gains control of the important c4 square, which will make an excellent outpost for a knight.

- 12 cxd5 cxd5
- 13 d4 Nbd7

Already en-route to c4 via b6. White must lose a tempo repositioning his queen.

- 14 Qb3 Nb6
- 15 O-O Nc4
- 16 a4 Qb6

Black wishes to have both rooks on the queenside to discourage White from further pawn advances there. The black queen is actually needed on the kingside, but moves out to let the king's rook through.

Since White has no counterplay at all, Black will ensure that all of his pieces are in optimum position before commencing an attack.

- 17 Rd1 Rfc8
- 18 Bf1 Bf7

A prophylactic move - preventing tricks involving Nf4 followed by Nxd5 before White has even had a chance to set them up.

Black does not wish to play his pawn to g5 until his attack is prepared.

When he finally does so the bishop may go to h5 then f3, to coerce White into seeking to exchange it for his own light-squared bishop.

If White at any stage plays his pawn to h4 Black can still get his pawn to g5 after a preparatory ... h6. However since White has no other plan (except to sit and wait, which must surely lose for him) he should play 19 h4 anyway and then try to get a rook to the h-file as soon as possible - the longer he waits, the more black pieces will be in position.

- 19 Bd2 Qd8
- 20 Be1 Rc7
- 21 Na2 g5

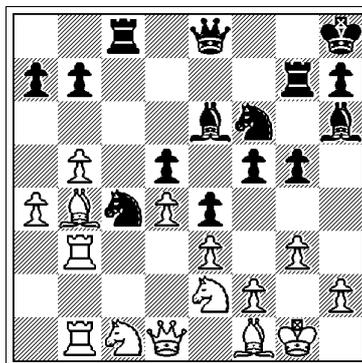
White has missed his chance to play his pawn to h4 and the black queen is ready to help the attack.

Also, Black has placed a rook on the c7 square, envisaging it going to g7 with the other one on g8 eventually.

- 22 Rdc1 Rac8
- 23 Bb4 Qe8
- 24 Qd1 Bh6!
- 25 Rc3 Be6
- 26 Rcb3 Kh8
- 27 Nac1 Rg7

Black's plan is complete.

White cannot prevent the decisive pawn break 28 ... f4, and the attempt to shore up the kingside with 28 h3 f4 29 g4 fails after 29 ... Nxc4! 30 hxc4 Bxc4 with 31 ... Qh5 to follow, with a devastating attack in return for Black's small material investment.



(position after 27 ... Rg7)

- 28 Kh1 f4!
- 29 exf4 gxf4
- 30 Nxf4?

Black clearly had a won game after he had got 28 ... f4 in with his pieces so well placed. However, White should have prolonged the game by refusing to open files around his king for as

long as possible.

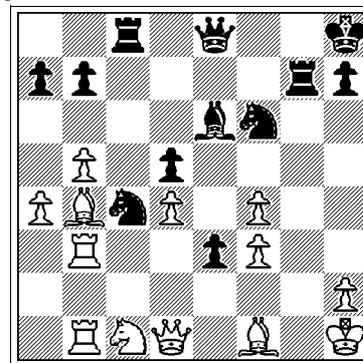
Black now has a straight tactical win.

- 30 ... Bxf4
- 31 gxf4 e3!

The problemist's theme of interference, stopping White's rook getting to g3. If 32 fxe3 then 32 ... Qg6 and mates by 33 ... Qg1 or 33 ... Qe4.

- 32 f3

32 Bg2 loses neatly to 32 ... Rxc2! 33 Kxc2 Qg6+ 34 Kf1 (or 34 Kh1 Rg8 35 Qf1 Bh3!) 34 ... Bh3+ 35 Ke2 (35 Ke1 exf2+ 36 Kxf2 Qg2+ is mate next move) 35 ... Bg4+ 36 f3 Bxf3+! 37 Kxf3 Qg4 mate.



(position after 32 f3)

- 32 ... Qg6
- 33 Ne2 Ne4!
- 34 Be1 Qh5
- 35 Ng3

The knight is still immune (35 fxe4 Qf3+). 35 Ng1 loses to 35 ... Rcg8 as does 35 Nc1, and 35 Bg2 loses to 35 ... Rxc2 36 Kxc2 Bh3+ 37 Kg1 Qxf3 and mates.

- 35 ... Rxc2!
- 36 fxe4

White surrenders!

36 Bxc4 loses to 36 ... Rcg8! 37 Bxc4 Nxc4+ 38 Kg1/Kg2 Ne2+ 39 Kf1 Qxf3 40 Ke1 Rg1 mate, while after 36 Bxc4 Nxc4+ 37 Kg1 (37 Kg2 loses to 37 ... Rg8 [threatening mate after 38 ... Ne2+] when 38 hxc3 allows 38 ... Qh3+ mating) 37 ... Nxf1 both 38 Qxf1 and 38 Kxf1 are crushed by 38 ... Nd2(+).

- 36 ... Bg4
- 37 Bxc3 Bxd1
- 38 Rxd1 Qxd1
- 39 Resigns